

# Intern Programmer



If you're eager to take your first step into the games industry, join us as an Intern Programmer and collaborate with a talented, passionate team on exciting projects.

Contract	Location	Platform	Engine	Management role	Work-from-home
Full time 6-month contract	Brisbane, Australia	PC, Console, Mobile	Unreal Engine	No	2 days /week

## WHO YOU ARE

- **Passionate Learner:** You have a strong interest in game development and a willingness to quickly learn and adapt to new tools, technologies, and workflows.
- **Collaborative:** Effective communicator who enjoys working with cross-functional teams.
- **Problem Solver:** Proactive in tackling coding challenges and refining systems.

## WHAT YOU NEED TO SUCCEED

- Bachelor's degree in Computer Science, Software Engineering, or a related field.
- Experience with C++ programming language.
- Familiarity with game development principles and best practices.
- Good problem-solving and debugging skills.
- Ability to work effectively in a team environment.
- Excellent written and verbal communication skills.

## WHAT YOU WILL BE WORKING ON

### Main challenge

The main challenge of this role as an intern programmer will be balancing the learning curve of Unreal Engine, C++, and Blueprints with the need to contribute effectively to the team. You'll need to quickly adapt to the project's tools and workflows, collaborate with designers and engineers, and maintain high code quality.

### What it means on a daily basis

- Work on developing and maintaining game mechanics, systems, and tools in Unreal Engine using C++ programming language and Blueprints.
- Collaborate with designers, artists, and engineers to ensure that the game meets the project's technical requirements and quality standards.
- Participate in code reviews to ensure code quality and adherence to coding standards.
- Troubleshoot and fix bugs in existing code.

### Who you will be working with

You will collaborate closely with our Technical Director, Will Docherty, as well as our dedicated programming team. Additionally, you will have opportunities to engage with various other departments such as art, design, production, and QA. The Brisbane Studio boasts a community of over 100 exceptionally talented individuals.



## THE BRISBANE STUDIO

At Gameloft Brisbane, we believe in making games that our players want to play and that we want to work on. We are fully committed to building our studio's culture around our philosophy, High-Quality and Fun, and we work hard to bring both elements to our cross-platform titles. If this resonates with you, don't hesitate to come and join the game!

Learn more about Gameloft Brisbane [here](#).

## WHAT GAMELOFT BELIEVES IN

**We play the good game for a better world.** As a leader in the industry, we want to use the power of video games as a force for positive change. If you join us, you'll have plenty of opportunities to help the environment, make a difference in communities, and build a more inclusive world.

## LIVING THE GAMELOFT LIFE

We want our Gamelofters to focus on what matters: creating fun and high-quality games that they'll be proud to share with our players around the world. To help you succeed in your role, we have some cool perks, which you can read about [here](#).